

# ASDF: A Compiler for Qwerty, a Basis-Oriented Quantum Programming Language

CGO '25

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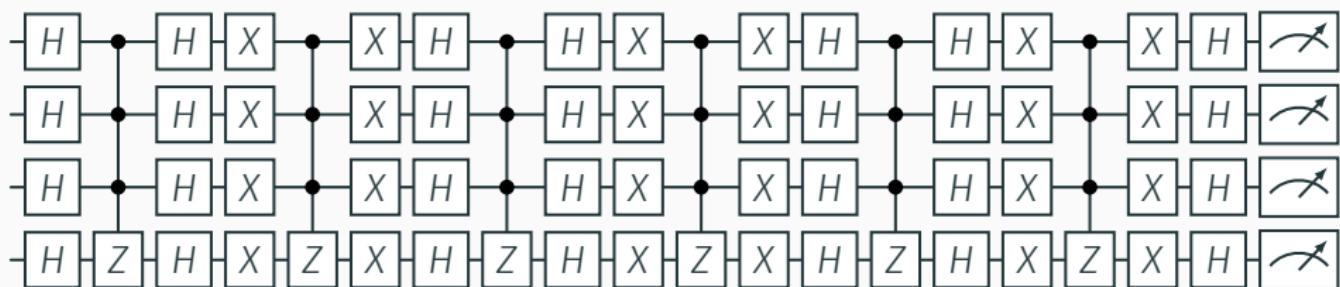
March 4th, 2025

\*Georgia Tech and <sup>†</sup>Oak Ridge National Laboratory

## Background: Quantum Computing

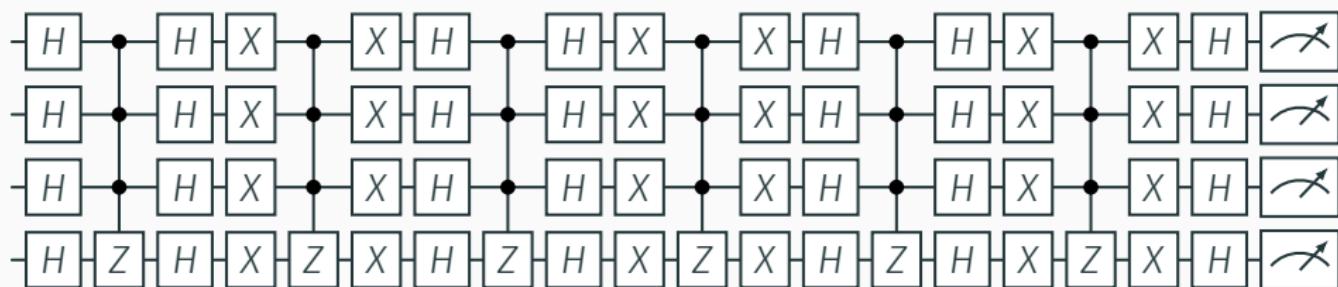
- Quantum computers promise exponential speedup for important problems (e.g., integer factoring and physics simulation)
- ...but current quantum programming languages (e.g., Q# or Qiskit) require programming in low-level quantum assembly (quantum *gates* and *circuits*)

## Background: Example Quantum Circuit



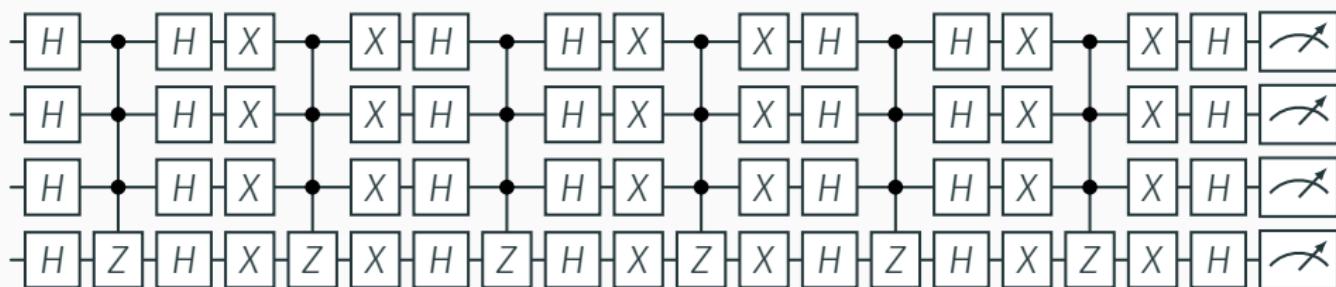
# Background: Example Quantum Circuit

*Unstructured search algorithm:*



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Tedious, tricky to write (like classical assembly)

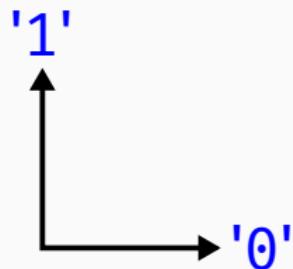
## Background: The Qwerty Programming Language

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- **Qwerty**: high-level quantum DSL embedded in Python
- Primitives are **basis translations** rather than quantum gates
  - Computation is a pipeline:  
 $x \mid f \mid g$  means  $g(f(x))$

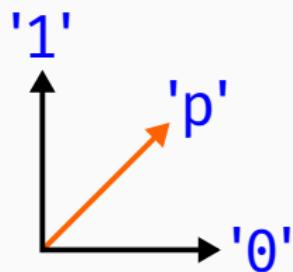
# Hello World in Qwerty

Qubit literals:



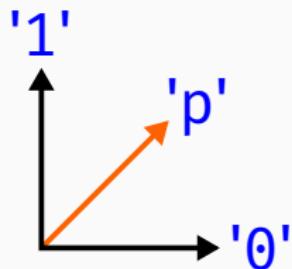
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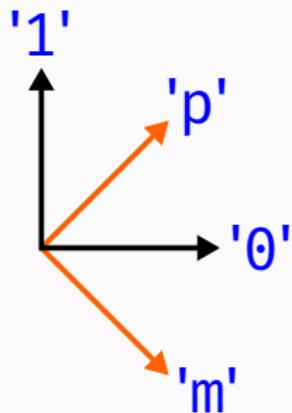
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**'p' | measure**

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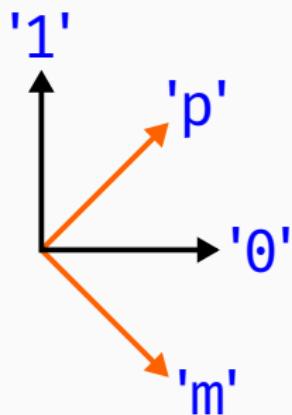
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Example basis literal:

{ 'p' , 'm' }

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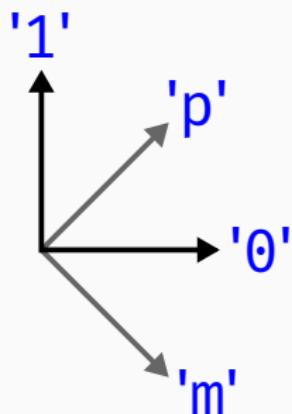
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{'p', 'm'}
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Always measures a 1:

```
'p' | {'p', 'm'} >> {'1', '0'}  
| measure
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Random bit generator:

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Example basis literal:

```
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```

Always measures a 1: **Basis translation**

```
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| measure
```

## Realistic Qwerty Example: Grover diffuser

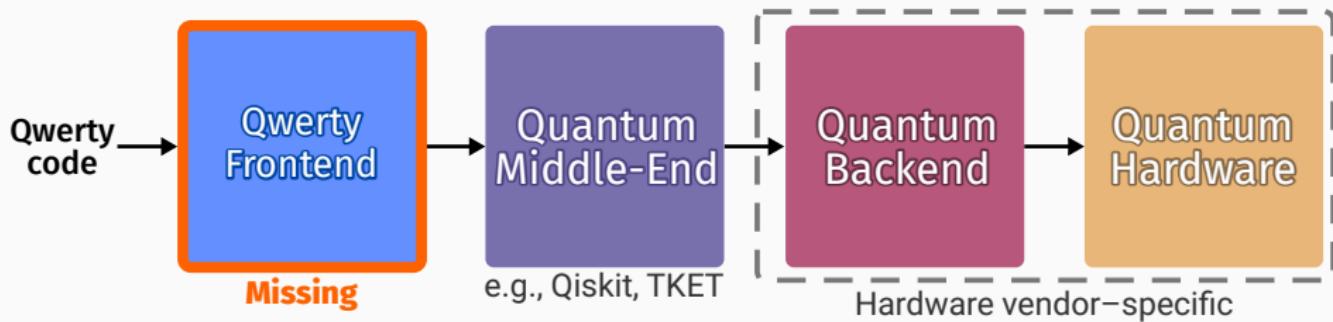
Qwerty:

```
'p'[N] >> -'p'[N]
```

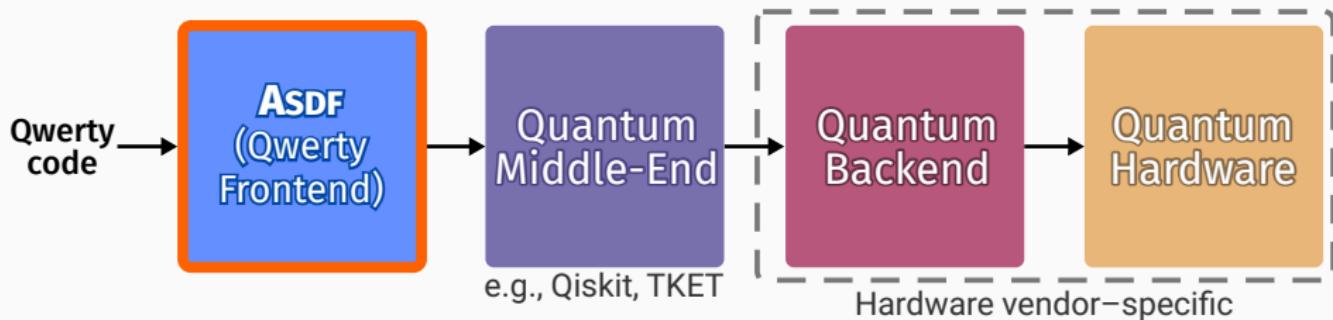
Q# (Prior work):

```
within {
    ApplyToEachA(H, q);
    ApplyToEachA(X, q);
} apply {
    Controlled Z(Most(q),
                  Tail(q));
}
```

# Motivation: Qwerty Needs a Compiler

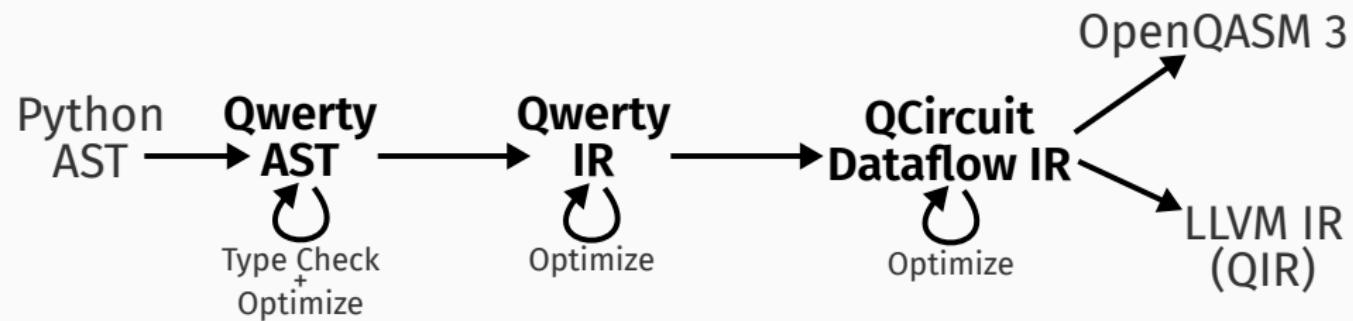


# Motivation: Qwerty Needs a Compiler



We present AsDF, the first compiler for a basis-oriented quantum programming language.

# Overview of ASDF



# Challenges in Compiling Qwerty

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- ① Fast compilation of basis-oriented operations

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- ① Fast compilation of basis-oriented operations
- ② Synthesizing high-quality circuits
- ③ Inlining code: Qwerty is functional, quantum hardware is not
- ④ Integration with quantum ecosystem

# Our Contributions

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## Challenge ③ – Inlining:

3. Qwerty IR: IR customized for Qwerty
4. Automated reversal/predication of quantum basic blocks

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3. Qwerty IR: IR customized for Qwerty
4. Automated reversal/predication of quantum basic blocks

## Challenge ④ – Integration:

5. Embedded in Python, outputs industry-standard IRs

## Span Equivalence Checking

- Core Qwerty primitive: **basis translation**  $b_1 \gg b_2$ , where  $b_1$  and  $b_2$  are bases
- Qwerty type checking requires that  $\text{span}(b_1) = \text{span}(b_2)$ 
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```
{'00', '01'} >> {'0'} + {'p', 'm'}
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$$\begin{array}{c} \{\textcolor{blue}{'00'}, \textcolor{blue}{'01'}\} \gg \{\textcolor{blue}{'0'}\} + \{\textcolor{blue}{'p'}, \textcolor{blue}{'m'}\} \\ \downarrow \\ \{\textcolor{blue}{'0'}\} + \{\textcolor{blue}{'0'}, \textcolor{blue}{'1'}\} \gg \{\textcolor{blue}{'0'}\} + \{\textcolor{blue}{'p'}, \textcolor{blue}{'m'}\} \end{array}$$

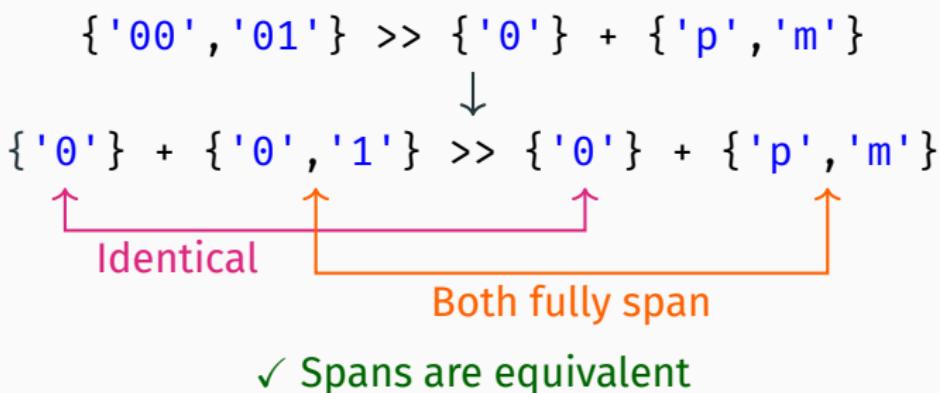
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$$\begin{array}{c} \{ '00', '01' \} \gg \{ '0' \} + \{ 'p', 'm' \} \\ \downarrow \\ \{ '0' \} + \{ '0', '1' \} \gg \{ '0' \} + \{ 'p', 'm' \} \\ \uparrow \qquad \qquad \qquad \uparrow \\ \text{Identical} \end{array}$$

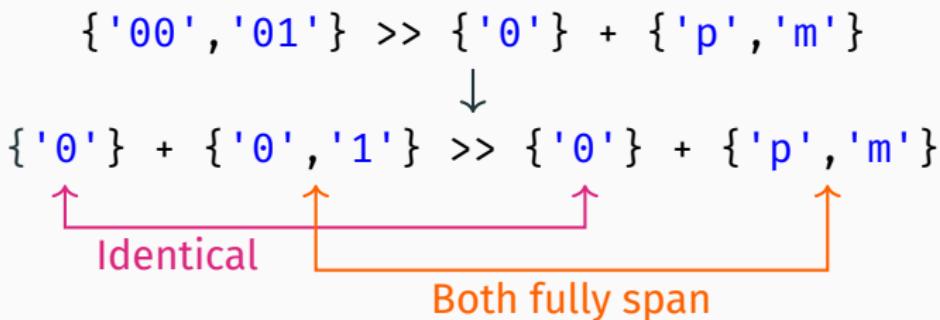
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✓ Spans are equivalent

ASDF checks span equivalence in  $O(n^2 \log n)$  time instead of exponential time

- Qwerty IR is the quantum MLIR dialect with the highest level of abstraction
- For example, '`p`'[3] >> -'`p`'[3] becomes the following IR:

```
%12 = arith.constant 3.14159
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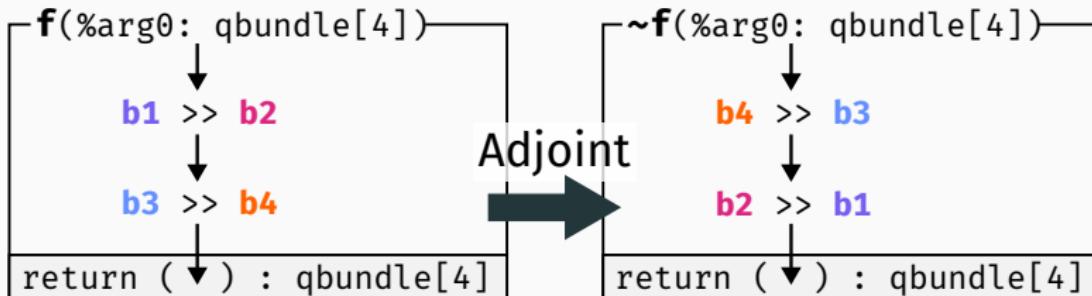
```
%12 = arith.constant 3.14159
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Qwerty IR has basis-oriented ops rather than gate ops

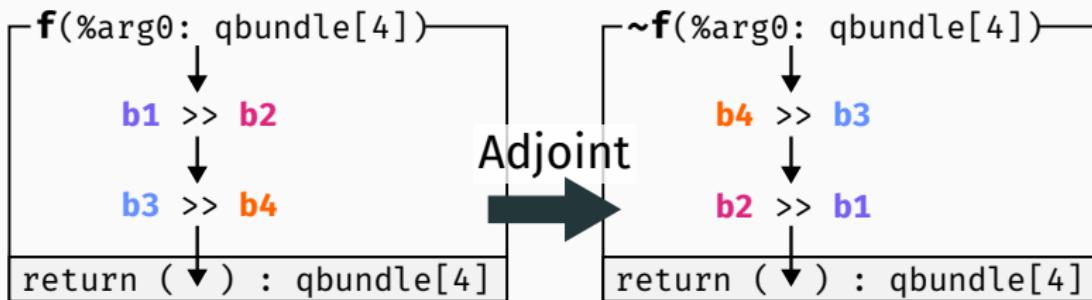
# Reversing Basic Blocks

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- Example: ASDF taking adjoint of  $f$ :



# Reversing Basic Blocks

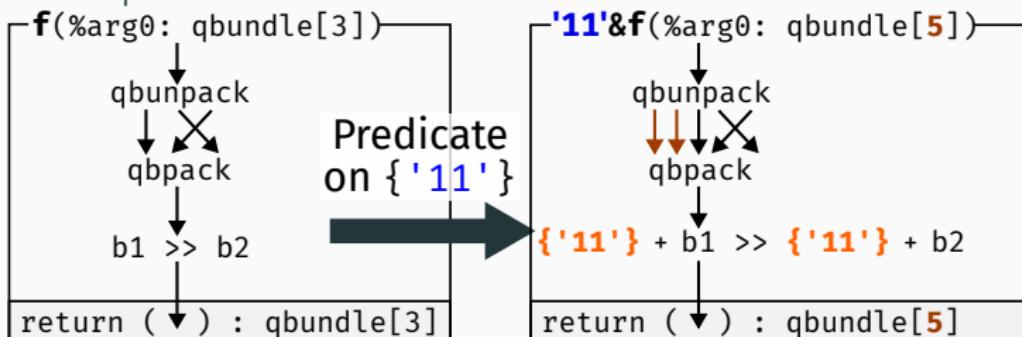
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- Novel **Adjointable** op interface in MLIR

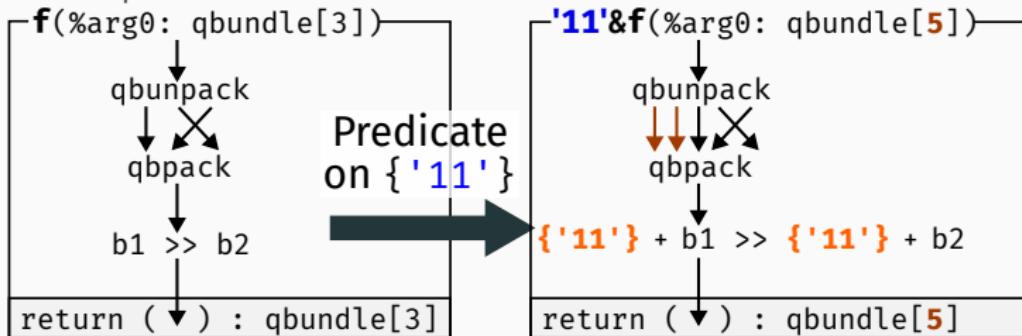
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- Qwerty syntax for *predicating* a function  $f$  with basis  $b$ :  
 $b \& f$
- $b \& f$  will run only in the proper subspace  $b$
- Example:



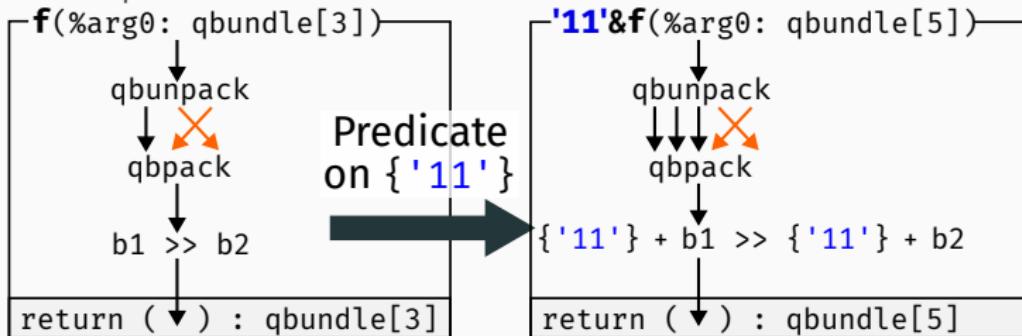
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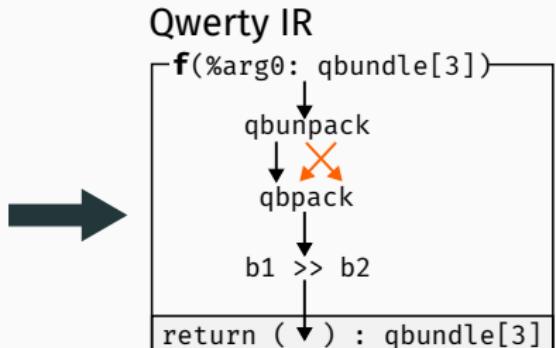


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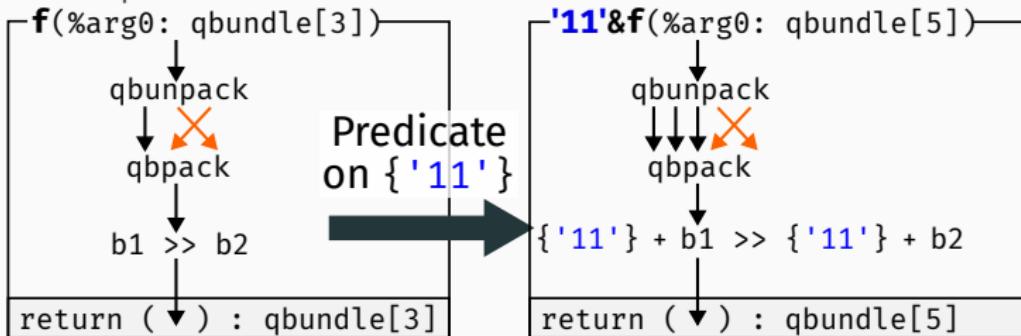
## Qwerty Code

```
@qpu
def f(q: qubit[3]) -> qubit[3]:
    q1, q2, q3 = q
    return q1+q3+q2 | b1 >> b2
```



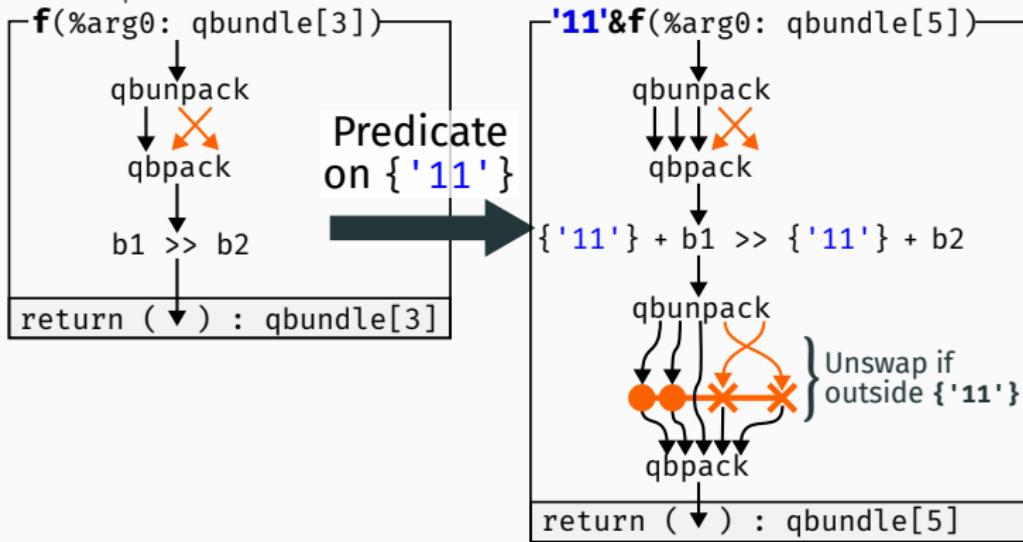
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## Basis Translation Synthesis: Example 1

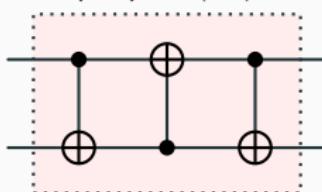
{'01', '10'} >> {'10', '01'}



Permutation

$$|00\rangle \mapsto |00\rangle \quad |01\rangle \mapsto |10\rangle$$

$$|10\rangle \mapsto |01\rangle \quad |11\rangle \mapsto |11\rangle$$



## Basis Translation Synthesis: Example 1

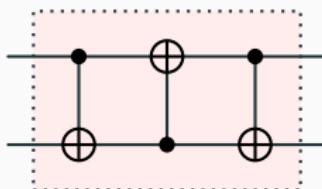
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Permutation

$|00\rangle \mapsto |00\rangle$      $|01\rangle \mapsto |10\rangle$

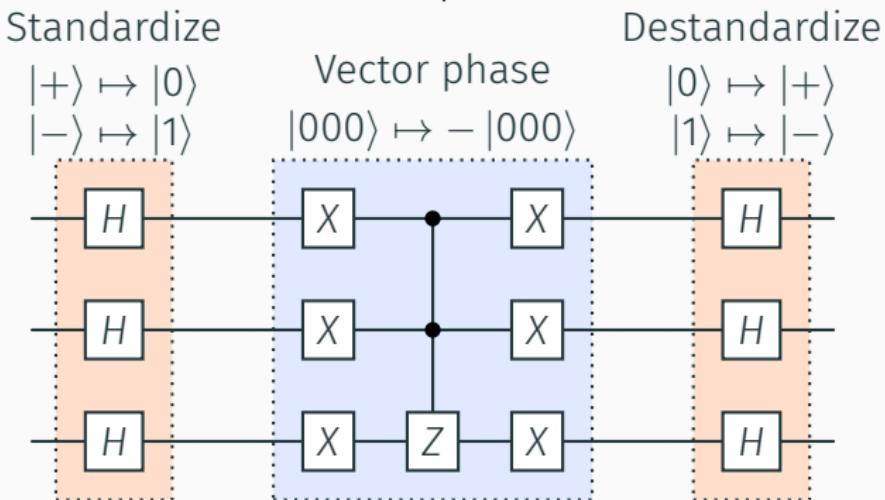
$|10\rangle \mapsto |01\rangle$      $|11\rangle \mapsto |11\rangle$



Permutation synthesis uses Tweedledum library from EPFL

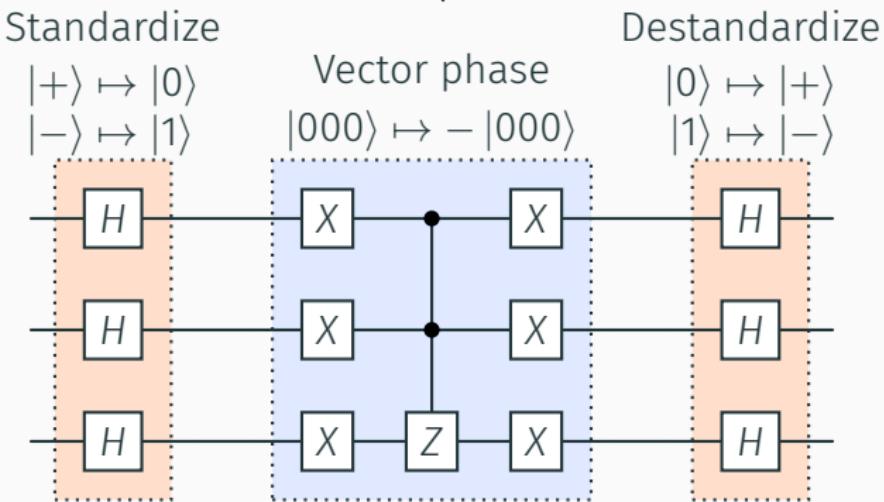
# Basis Translation Synthesis: Example 2

'p'[3] >> -'p'[3]



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'p'[3] >> -'p'[3]



ASDF is the first compiler capable of synthesizing quantum circuits from basis translations

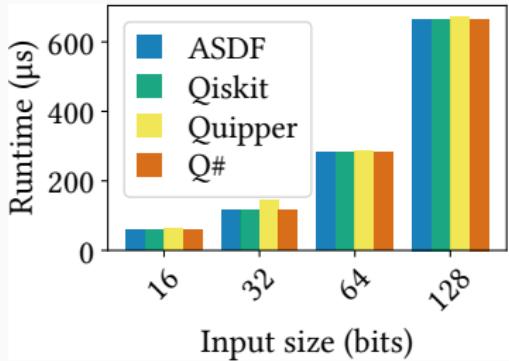
# Evaluation

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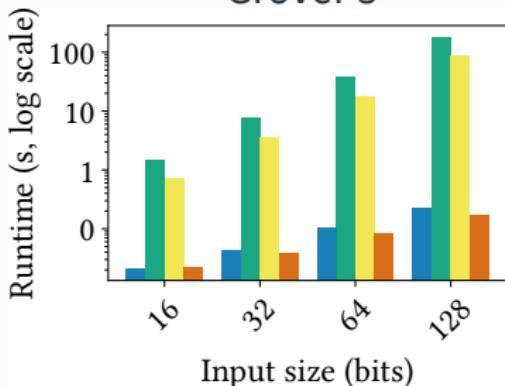
How do AsDF-synthesized circuits compare to handwritten circuits?

# Evaluation: Fault-Tolerant Runtime

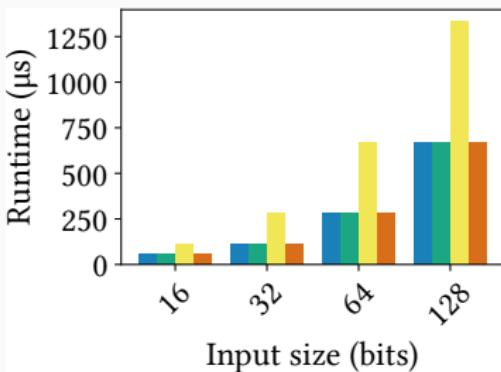
## Bernstein–Vazirani



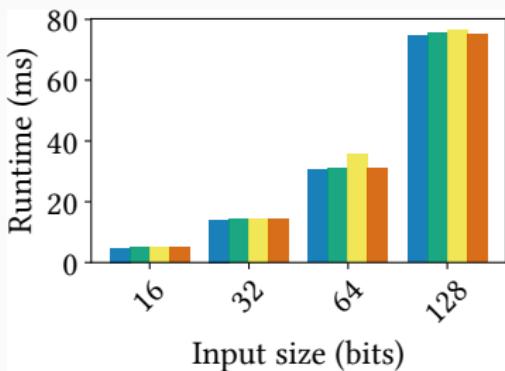
## Grover's



## Simon's

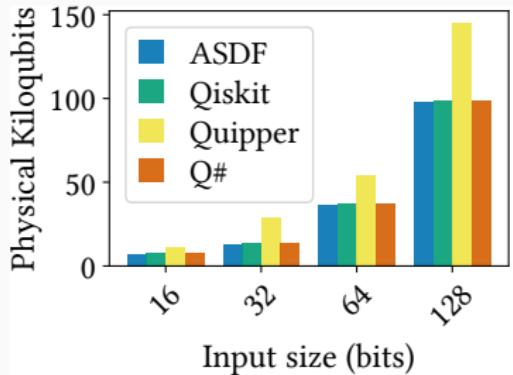


## Period finding

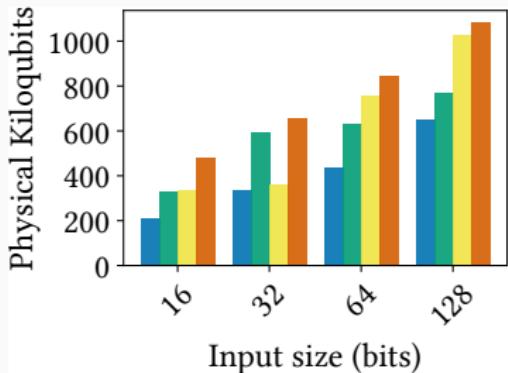


# Evaluation: Fault-Tolerant Physical Qubits

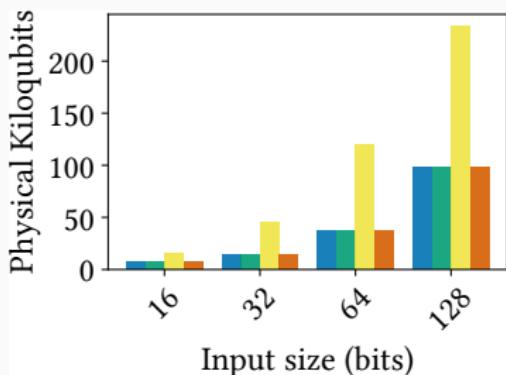
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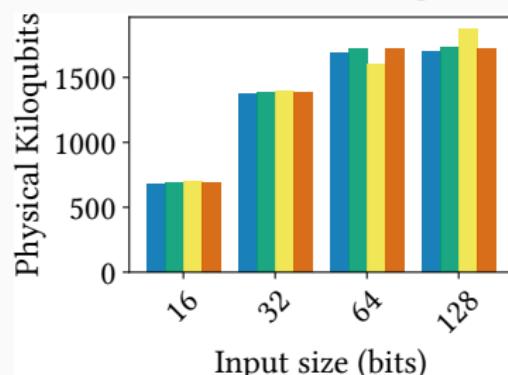
## Grover's



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## Period finding



## Evaluation Takeaway

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Overall, AsDF keeps pace with handwritten circuits compiled with gate-oriented compilers.

## Conclusion

In this talk, I presented **Asdf**, a compiler that leverages novel basis-oriented compilation techniques to enable Qwerty's high-level quantum programming paradigm with minimal overhead.

# Conclusion

In this talk, I presented **ASDF**, a compiler that leverages novel basis-oriented compilation techniques to enable Qwerty's high-level quantum programming paradigm with minimal overhead.

Qwerty tech report:



arXiv:2404.12603

Source code:



[github.com/gt-tinker/qwerty](https://github.com/gt-tinker/qwerty)

## Backup Slides

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## Full Bernstein–Vazirani Example Program

```
1 from qerty import *
2
3 def bv(secret_string):
4     @classical[[N]](secret_string)
5         def f(secret_string: bit[N], x: bit[N]) -> bit:
6             return (secret_string & x).xor_reduce()
7
8     @qpu[[N]](f)
9         def kernel(f: cfunc[N,1]) -> bit[N]:
10             return 'p'[N] | f.sign \
11                             | pm[N] >> std[N] \
12                             | measure[N]
13
14     return kernel()
15
16 secret_string = bit.from_str('1101')
17 print(bv(secret_string))
```

## Predication Example

Imagine '`0`' & (`{'0', '1'} >> {'p', 'm'}`).

This performs the following:

`'00'`  $\mapsto$  `'0p'`

`'01'`  $\mapsto$  `'0m'`

`'10'`  $\mapsto$  `'10'`

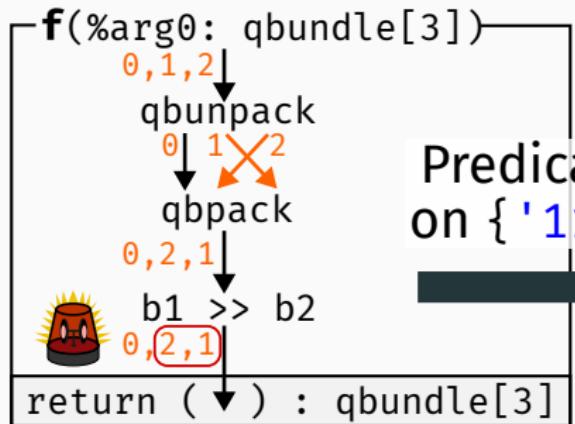
`'11'`  $\mapsto$  `'11'`

## QCirc Dialect Example

```
1 %q = qcirc.H %0
2 %q_0 = qcirc.H %1
3 %q_1 = qcirc.H %2
4 %q_2 = qcirc.X %q_1
5 %q_3 = qcirc.X %q_0
6 %q_4 = qcirc.X %q
7 %ctrlq:2, %q_5 = qcirc.Z [%q_4, %q_3] %q_2
8 %q_6 = qcirc.X %q_5
9 %q_7 = qcirc.X %ctrlq#1
10 %q_8 = qcirc.X %ctrlq#0
11 %q_9 = qcirc.H %q_8
12 %q_10 = qcirc.H %q_7
13 %q_11 = qcirc.H %q_6
```

Inspired by QIRO and QSSA

# Qubit Index Analysis



Predicate  
on { '11' }

